These “auras” or “traits” should not be silenceable

Void - ??? (none that make me really excited)

-% remove one enemy buff per VOID move

Magic - 5th attack slot for teleportation (cis/transdimensional portal, blink, etc.); basically magic trick or utility

Typeless - 2x STAB

Venom - ???

-DoT damage increased

Air - flight (lower “gravity” scale, raise jump height, etc.)

Electric - ???

- fast movement speed? Could be fun combat

Earth - burrow (semi-invulnerable state; clears all debuffs; still can be hit by EARTH moves for 2x damage)

Ice - Frost armor (shield generation a la fenix from hots)

Nature - one of:

- Regrowth (HoT if not taken damage or supereffective damage in a while)

- Aggressive growth (leech life by % of attacks)

- Bark armor (one-shot; nonregenerable; immune for x seconds the first time you take damage)

Martial – one of:

- C-c-c-combo!: deal damage within certain window of each other to fill combo meter, then enter “berserk” state. The meter ultimately fills to 1.5x (?), but the more full it is the quicker it decays (?). Lv. 100 talent Nirvana: permanent 1.5x (1.4x?). Flavor text is something about Hulk being angry all the time.

- Grandmaster of the Four Winds: If one of each Martial “sub-type” is known, do… something… (e.g., “Chops”: Lv. 1 Judo Chop Lv. 50 Eno Chop | “Kicks”, etc.)